

NIKOLAY ASLAMOV

# Masters of the Night

SRP  
**\$39.90**

**10 SECOND PITCH:** A vampire-themed solo and cooperative game, where players try to take control of the city, fighting against deadly Inquisitors, recruiting minions and using their unique powers.

**WHY THIS WILL SELL:** Popular theme (vampires) and playing style (solo and cooperative). High replayability and customizable challenge level. Rules are simple but the game is deeply thematic.

**CORE MECHANICS:** Action points, Variable player powers, Modular board, Resource management, Fighting enemies, Dice management.

**TYPE/CATEGORY:** Thematic cooperative and solitaire game, with asymmetrical powers and resource management.



**Masters of the Night** is a solitaire or cooperative game, with one to five players playing on the same side, who will either win or lose together.

Players are members of a vampire clan slowly regaining their former power. With the help of their minions, they will fight against the agents of the Inquisition, cast fear into the hearts of the people with their hunts, and shape dread sigils in different city districts, all in preparation for the grand Blood Moon ritual that will confirm their grasp on the city and its fate. But beware, the longer they prepare for the ritual, the harder it will be to complete it. Enemies are searching for them constantly and when they find them, even vampire magic may not stop them!



Players must keep a compromise between using powerful blood-magic and keeping the Veil of Secrecy which protects them. The six available vampires with unique abilities to choose from, 9 city districts (and countless city configurations), 13 relics and 54 different event cards, variable difficulty levels make this game extremely re-playable.

RELEASE  
DEC 2020

PRODUCT CODE  
ARTG009

BARCODE



CASE QUANTITY  
6 pieces

PRODUCT SIZE  
30 x 30 x 7 CM

PRODUCT WEIGHT  
1,5 KG

ORIGIN  
CHINA

13+ 45+ 1-5

**CONTENTS OF THE BOX:** 1 Rulebook, 9 District tiles, 2 Veil trackers, 6 Vampire miniatures, 6 Vampire sheets, 54 Event cards, 13 Relic cards, 10 six-sided dice, 60+ tokens and markers.



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