



1-5



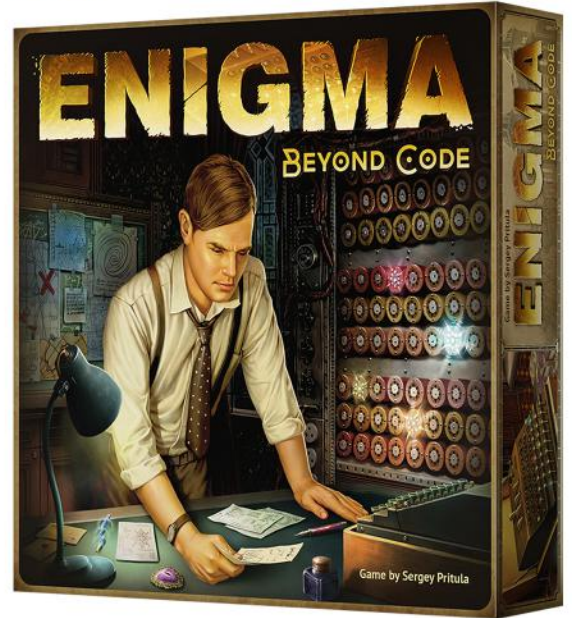
12+



from 5-10 min for single games  
to 30-60 min for a campaign

**MSRP: \$ 30**

Events of the game happen during World War II when a group of the best cryptanalysts go to the mysterious Victorian mansion hidden somewhere in Britain to help the Allies decipher the Enigma code being widely used by the Germans. But it's not that simple. The Enigma code runs on pure Chaos – the supernatural energy that threatens to break out and destroy the world. And the team of cryptanalysts are not what they seem – each of them has a specific secret role and a goal that comes with it.



Components

- 9 oversized Character cards
- 10 oversized Mansion cards
- 1 Time sheet
- 1 wooden Time token
- 5 Decryption tokens
- 5 Chaos tokens
- 4 Silence tokens
- 5 Triumph tokens
- 1 Chaos Breakthrough token
- 5 Reference sheets
- 1 Solo mode Reference sheet
- 4 oversized blank cards
- Game Rules, Theme Guide

Release Date: TBD

Made in China

UPC: 672975287948

Item Code: CGA04000

Box size: 205 x 205 x 50 mm

Configuration: 6 /case

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