

Castle Panic®

Crowns and Quests™



WHAT IS IT?

The newest expansion to *Castle Panic*. *Crowns and Quests* adds 12 playable characters with unique abilities, along with Quests that the players must work together to complete while defending the Castle. Quests include searching for evil temples, hunting assassins, destroying magical stones that bring the enemies closer, teleporting the entire Castle to safety, and more.



WHY SHOULD I CARRY IT?

- First new expansion to *Castle Panic* in 8 years, resulting in extremely high interest
- Demand built through the *Castle Panic Deluxe Collection* Kickstarter
- New expansions increase sales for all *Castle Panic* products
- Meets a long-standing fan request for characters and missions in *Castle Panic*

HOW DO I SELL IT?

- **Target Market:** *Crowns and Quests* will be in high demand by *Castle Panic* fans who already have all the other expansions, and new players looking to pick up their first expansion.
- **Key Selling Points:**
 - 12 different characters with unique abilities
 - 18 different Quests provide high replay value
 - Win condition changes from base game, offering deeper gameplay
 - Quests are like mini expansions, dramatically changing each game
 - Described by retailers at GAMA Expo as "*Gloomhaven* for *Castle Panic*"
- **Elevator Pitch:** In *Crowns and Quests*, each player chooses 1 of 12 characters with special abilities to complete 2 of 18 challenging Quests while defending the Castle. Quests include seeking magical scrolls, getting evacuees to safety, cutting off the Monster army at its source, locking down the frontier of the kingdom, and more.

MSRP: \$29.95

Stock Number: FSD 1020

UPC: 850680002463

Made in China

Case Count: 6

Individual Dimensions: 10.5" x 5.25" x 2.5"

Designer: Justin De Witt

For Marketing Kit visit www.firesidegames.com/retailers

