



## **Winter Kingdom**

is a sequel to the award winning Kingdom Builder

Players expand their Kingdom across the game board by placing villages and forts as dictated by the terrain card drawn. Giving yourself lots of options for any card you might draw will be key to being successful. Each game will have certain conditions that must be met by your villages and forts in order to score points.

Blending familiar mechanics with new twists, Winter Kingdom boasts a large amount of game-to-game variability, provided by a modular hexagonal board and other random elements each game.

New features in Winter Kingdom include coins, which are earned by an economy card with placement in certain locations, and are used to purchase asymmetric abilities. Plus, twist cards which provide different special rules for each game.



- New stand alone game in the world of Kingdom Builder by designer **Donald X. Vaccarino**
- Modular board and a variety of cards provide for a large amount of game-to-game variability

Connecting Generations



## **Winter Kingdom**



**Designer:** Donald X. Vaccarino



**Graphics:** Markus Erdt



**Publisher:** Queen Games



2-4 players



Ages 8 and up



60 min.





Language versions: US

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